

Tri-Village Baseball By-Laws

Mustang League

1. Rules and regulations are found in the Pony Baseball Handbook. These are the rules and regulations unless superseded by Tri-Village By-Laws.
2. Players abusing equipment and/or throwing the bat by the batter will result in:
 - A. First offense player is warned.
 - B. Second offense player is out.
 - C. Third offense player is ejected from game.
3. In the event of a rained-out game coaches have one week to reschedule. If two weeks have lapsed and the game has not been made up the day, time, and the field will be set by Tri-Village officers.
4. A team may start with eight players. The ninth batter is an automatic out. If a player shows up late they can be added to the bottom of the order. If a situation arises where there are only seven players left the game is forfeited by that team.
5. Home team will supply two new baseballs (Wilson 1075 or equivalent).
6. Umpires provided by home team. Must be 16+ in age.
7. Metal cleats are not allowed.
8. A roster of players must be submitted to the Tri-Village Vice President before the first game. Roster shall include birth dates and phone numbers. Failure to do so will result in a forfeiture of all games until which time it is turned in.
9. Teams will sign each other's score books to verify score and the number of pitches pitched.
10. Pitch count for Mustang: Daily-

1-20	21-35	36-50	51-65	66+	75 max
Rest-	None	22hrs.	46hrs.	70hrs.	94hrs.
- a. Batters can be intentionally walked without throwing a pitch however 4 pitches will be added to the pitcher's pitch count.
11. No inning shall be started after two hours from the scheduled start time of the game, except in the event of a tie (discretion of umpire), or during a playoff game. The umpire-in-chief shall call out the starting time of the game after the first pitch.
12. Balks (an illegal motion made by a pitcher that may deceive a base runner) will be called only for informational purposes and discussed with the offending pitcher and runners will not advance.
13. Teams will bat their complete rotation to a maximum of 15 players and there is unlimited substitution.

Bylaws approved by two-thirds motion on 3/19/25.

14. Stealing will be allowed per Pony baseball handbook Option #2 (Modified). Modifications: A runner on third base cannot steal home on a pass ball or on the catcher pitcher exchange. Additionally, runners must stay in contact with 1st and 2nd base until the pitcher releases the ball.

15. Any inning shall end after five runs have been scored or the offensive team has batted its complete line up. This does not include the 6th inning which is unlimited.

16. 10 players can be used & the 10th player is to be an outfielder.

17. On the third strike (called or swung at) if the catcher drops the ball the batter is out.

18. Sliding is mandatory at second, third, and home, unless there is no possibility of a play at the base. Sliding with the apparent intention of injuring or threatening the fielding player is not permitted.

- Head first sliding is not permitted, unless going back to base on a pick-off play. If a runner slides head first a warning will be issued, second violation runner will be called out.
- If a runner does not slide and a collision occurs, the runner will be called out.
- The only exceptions to being called out, is if the fielder is blocking the base/plate and no play is being made (this will be at the umpires discretion).

19. Promote and enforce "TVA Sportsmanship Guidelines".